## U15 SKILLS COMPETITION

Saturday, March 16
800PM - 930PM
Each team is allowed to send up to NINE players, and up to TWO goalies:

- 3 players per team for the Faster Skater event.
- 3 players per team for the Puck Handling Challenge
- 3 players per team for the Shooting Accuracy Challenge
- (Up to) 2 goalies per team for the Goalie Breakaway Challenge
- (Up to) 2 goalies per team and the Goalie Accuracy Challenge

Total of 36 skaters and (up to) 8 goalies
FIRST EVENT
Fastest Skater
Pylons will be up along the outside edges of the rink, between 6-10 feet in from the boards, so as to create a wide lane for skating.

TWELVE skaters will compete in this event, THREE from each team.

## ALL PLAYERS' NAMES \& TEAMS WILL BE ANNOUNCED BEFORE EACH HEAT!

The first 2 Skaters start on opposing sides of the centre line. Each skater completes a full lap until they come back to the same starting point.

Round 1: 12 heats -2 skaters each heat
Finals: The skaters with the two best times will face off for the event championship!

SECOND EVENT

## Puck Control Challenge



TWELVE skaters only - THREE from each team

## ALL PLAYERS' NAMES \& TEAMS WILL BE ANNOUNCED BEFORE EACH HEAT!

1) Two players line up at the North goal line
2) When the whistle is blown, they both race to move puck through 5 pylons spaced a foot apart from the last
3) They then pivot at the first blue line and skate backwards; through the neutral zone, and must maintain control of the puck
4) Skaters pivot forward at the next blue line
5) Weave around 3 pylons set up in triangle formation (see diagram for direction of movement)
6) Then full circle around the pylon on the goal line
7) Race back to the far blue line, where they can shoot for the open net, only after they cross the blue line. They MUST score in order to stop their timer.
Round 1: 6 heats -2 skaters per heat
Finals: Two skaters with the best times will race head-to-head to win this event!

## THIRD EVENT <br> Goalie Breakaway Challenge

- All 36 skaters will get a chance to shoot. Goalies will be divided into two sides:

HALF the goalies go to the South end goal, the other HALF go to the North end.

## ALL GOALIES' NAMES \& TEAMS WILL BE ANNOUNCED BEFORE EACH HEAT!

NOTE: No shooter will be facing their own goalie.
Goalies will face their shooters, and the FOUR with the most saves will move on

## EVENT SCHEDULE:

North side will have first TWO shooters take ONE shot each, while the other side waits.
Then South side takes their first TWO shots.
Continue alternating sides until both goalies have faced all their shots.
Round 1: All goalies battle to make the most saves out of TEN shots
Round 2: Top FOUR goalies then try to make the most saves out of TEN shots
Finals: Top TWO goalies then face off to make the move saves out of TWELVE shots
If tied, Top TWO goalies will face SUDDEN DEATH shots until one is crowned the winner of this heat is the champion!

## FOURTH EVENT <br> Most Accurate Shooter - Player Edition

TWELE shooters will compete - THREE from each team.
Each shooters gets to shoot 10 pucks in total. Players will attempt to knock out all targets with fewest shots on goal, and in the quickest amount of time.

ROUND 1: All TWELVE shooters compete - TWO per team FINAL: Top TWO shooters take aim to win the event!
If tied: Then each shooter gets THREE attempts and whomever hits the most targets in the fastest time wins!

## FIFTH EVENT <br> Most Accurate Shooter - GOALIE EDITION!!!

All goalies can participate
Each goalie gets two pucks at centre, at their blue line, and at their own crease.
They each will get two chances to score into the far net.
Scoring System:

- ONE point for goals from centre
- THREE points for goals from defensive blue line
- FIVE points for goals from their own crease

Most points scored will be the winner of this wild event!

## Trophy Presentations

END OF EVENT

