# U13 SKILLS COMPETITION 

Thursday, March 14
845 - 945PM

Each team is allowed to send up to FOUR players, and ONE goalie:

- 3 players per team for the Faster Skater event.
- 3 player per team for the Puck Handling Challenge
- Up to 2 goalies per team for the Goalie Breakaway Challenge

Total of 48 skaters and 8-16 goalies

## FIRST EVENT

Fastest Skater

Pylons will be up along the outside edges of the rink, between 6-10 feet in from the boards, so as to create a wide lane for skating.

24 skaters will compete in this event, THREE from each team.

## ALL PLAYERS' NAMES \& TEAMS WILL BE ANNOUNCED BEFORE EACH HEAT!

The first 2 Skaters start on opposing sides of the centre line. Each skater completes a full lap until they come back to the same starting point.

Round 1: 12 heats - 2 skaters each heat
The player with the top time wins the event!

## SECOND EVENT

## Puck Control Challenge



## ALL PLAYERS' NAMES \& TEAMS WILL BE ANNOUNCED BEFORE EACH HEAT!

1) Two players line up at the North goal line
2) When the whistle is blown, they both race to move puck through 5 pylons spaced a foot apart from the last
3) They then pivot at the first blue line and skate backwards; through the neutral zone, and must maintain control of the puck
4) Skaters pivot forward at the next blue line
5) Weave around 3 pylons set up in triangle formation (see diagram for direction of movement)
6) Then full circle around the pylon on the goal line
7) Race back to the far blue line, where they can shoot for the open net, only after they cross the blue line. They MUST score in order to stop their timer.
|Round 1: 12 heats - 2 skaters per heat
The skater with the best overall time is the champion of this event!

## THIRD EVENT <br> Goalie Breakaway Challenge

- All 48 skaters will get a chance to shoot.

HALF the goalies go to the South end goal, the other HALF go to the North end.

## ALL GOALIES' NAMES \& TEAMS WILL BE ANNOUNCED BEFORE EACH HEAT!

NOTE: No shooter will be facing their own goalie.
Goalies will face their shooters, and those FOUR with the most saves will move on to the $2^{\text {nd }}$ round

## EVENT SCHEDULE:

North side will have first TWO shooters take ONE shot each, while the other side waits.
Then South side takes their first TWO shots.
Continue alternating sides until both goalies have faced all their shots.
Round 1: All goalies battle to make the most saves out of TEN shots
Round 2: Top FOUR goalies then try to make the most saves out of TEN shots
Finals: Top TWO goalies then face off to make the move saves out of TEN shots
If tied, Top TWO goalies will face SUDDEN DEATH shooters until one is crowned the winner!

## Trophy Presentations

